

APPLE PICKING

Object: Collect the most "good" apples.

How to play: Each student picks one basket as their own. Make a pile of apples in the center of the table. They can take turns picking apples from the pile. If they pick a good apple they can put it in their basket. If they pick an apple with a worm they don't get to keep it. The player with the most "good" apples at the end of the game wins.

Making the baskets: Paste/tape the baskets onto a piece of construction paper that is the same size as the square around the basket. Only put glue/tape on the bottom and side edges.