

Zoo Farm BINGO

This game was designed for categorization/classification practice at the preschool level, but can be used for a variety of purposes depending on how creative you are!

Have the student use a “farm” or “zoo” token to cover each animal as appropriate. For example, if “pig” is called have the student cover the pig picture with a “farm” token. To make the game more difficult give out clues to what animal is being called such as: “I’m thinking of an animal that is pink, rolls in the mud, and says 'oink.’” Also good for describing/expanding language if the students can describe the animals to each other.

Created by Sarajane Brognano, 2010